



The world's most talented horses and cowboys take center stage July 6-10 in Oklahoma City to battle it out for top honors at the inaugural Battle in the Saddle competition. State Fair Park and the American Quarter Horse Association have teamed to present this first-of-its-kind equestrian event. Battle in the Saddle, owned by Oklahoma State Fair Inc. and managed by AQHA, will be a premier equine competition showcasing five western disciplines.

Competitors will shoot it out in five fast-paced, exciting events: **ranch horse, reining, working cow horse, roping and cutting**. Horses and riders will compete for their share of more than \$133,000 in added money and total purses estimated at \$340,000.

The cutting, reining, roping and working cow horse classes will be recognized as AQHA special events, all breeds are welcome but American Quarter Horses competing will also receive AQHA points. The ranch horse competition is open to all ranches who meet the criteria of the AQHA/Bayer Best Remuda Award:

- The ranch must be a member of the American Quarter Horse Association.
- Ranch remudas must consist of registered American Quarter Horses.
- The ranch must own a minimum of five AQHA registered mares used to produce ranch horses.
- The ranch must maintain a remuda for the specific purpose of operating a working cattle ranch.

2010 BATTLE IN THE SADDLE RANCH REMUDA CHALLENGE

- Purse includes \$10,000-added plus 70 percent of the entry fees.
- Entry fee of \$610 due in three payments: March 15, 2010 - \$160; May 1 2010 - \$200; and June 1, 2010 - \$250.
- Late entry available for \$1,000.
- Ranches must own and have bred the horses entered.
- Registered American Quarter Horses ages 4 to 7 are eligible.
- Each ranch may enter six horses, but each rider can only show two horses.
- Riders must be full-time employees for a minimum of six months for the ranch they ride for.
- Results listed on the horse's permanent AQHA record.
- Tentative rules regarding the class are listed on the reverse side.

ENTRY FEE

- Ranch Horse \$610
(Office and stall fees are extra)



Plus there will be additional types of western entertainment that will enhance each ticketed performance, and the American Quarter Horse Youth World Cup will also be at State Fair Park during Battle in the Saddle.

Visit www.battleinthesaddle.com for more information, to see the schedule or to enter, or call (806) 378-4338.

Ranch Remuda Challenge Rules

This class combines the reining ability, cow sense and roping ability of the horse and will be judged on horse's reining ability, cow sense and roping ability. Each contestant will perform individually, first with the reining pattern and then releasing one cow into the arena.

(1) Each exhibitor will be allowed a maximum of six minutes to complete the class. At the four-minute mark there will be a two-minute warning whistle. When the six-minute time limit has expired, the exhibitor will be required to exit the arena.

(2) The class will be judged in three parts: the reining, the cow work and the roping portion. At the end of the performance, the scores for the three portions will be added together for the final score. Rules for scoring the reining portion are defined in Section 451 of the AQHA Official Handbook.

(3) The reining portion will be performed first using the prescribed pattern. Each contestant will perform the required pattern individually and separately.

(4) Rules for scoring the cow working portion are defined in Section 452 of the AQHA Official Handbook. In the roping portion of this class, the horse will be judged on three (3) maneuvers: 1. the ability to trail, 2. the ability to rate, 3. the ability to stop the cow. Additionally, a two-loop run will receive a penalty of three (3) points and a no-catch run will receive a penalty of five (5) points. It is not necessary that the roper catch for the contestant to receive a score in the roping portion. However, if there is no catch, a five-point penalty must be subtracted from the roping score accumulated prior to the catch (i.e., if a horse trails and rates its cow but no catch is made, or if rider loses his rope after the catch is made, the horse will receive the score it has earned up to the point of the catch minus five points). Any blatant disobedience for a circumstance that is not listed results in a five (5) point penalty, and a horse will be disqualified for excessive schooling at any time in the arena or whipping or hitting the horse with the rope.

(5) After the exhibitor has completed his reining pattern, he will call for the cow to be turned into the arena. Upon receiving the cow, contestant shall hold the cow on the prescribed end of the arena for sufficient time to demonstrate the ability of the horse to contain the cow on that end. After a reasonable amount of time, the contestant shall take the cow down the fence, making at least one turn each way on the fence. A three (3) point penalty will be assessed for a horse refusing to turn or hanging up on the fence. Exhibitor must then rope the cow and bring it to a stop. There is to be no dragging. The exhibitor is allowed only two throws. In order for a catch to be legal, the loop must hold in front of the shoulders. Judge may blow the whistle at any time to terminate the cow work if in his opinion unsafe or dangerous conditions exist. A score of zero in the cow work segment will be given if the work is not complete at that time. The exhibitor should then continue with the roping segment of the class.

(6) For the entire class – reining, cow work and roping – an average score will be 210 points – 70 points per section. If the contestant fails to attempt any part of the class, he or she will receive a zero for the entire class.

(7) Riders may either have their rope tied onto the horn of the saddle, or they may dally.

(8) The judge may, at his discretion, award new cattle, to enable the contestant to show his horse's ability on the cow, based on the following criteria:

- (A) The cow won't or can't run
- (B) The cow won't leave the end of the arena
- (C) The cow is blind or won't yield to the horse
- (D) The cow leaves the arena.

