



AMERICAN QUARTER
HORSE ASSOCIATION

TRAIL SCORE SHEET

JUDGE
CLASS
DATE

MANEUVER SCORES: -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION														
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WORKING ORDER	ENTRY NUMBER	MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12	PENALTY TOTAL	FINAL SCORE
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		MANEUVER SCORE														

JUDGES SIGNATURE _____

OBSTACLE SCORES:

+1 1/2 – Excellent, +1 – Very Good, +1/2 – Good, 0 – Correct, -1/2 – Poor, -1 – Very Poor, -1 1/2 – Extremely Poor

PENALTY 1/2:

Each tick of log, pole, cone or obstacle

PENALTY 1:

Hit or step on; Incorrect gait at walk or jog 2 strides or less; Both feet in space; Skip space; Split pole, failure to meet the correct strides on trot over & lope over log

PENALTY 3:

Break gait at walk or jog over 2 strides; Out of lead or break of gait at lope; Knockdown; Step out or jump off with 1 foot

PENALTY 5:

Drop object; 1st refusal or evade; 2nd refusal; Loss of control at gate, use of either hand; Step out or jump off obstacle with more than 1 foot; Blatant disobedience; Failure to complete obstacle

PENALTY SCORE 0:

Use of more than 1 finger between reins; Use of 2 hands; Use of romal other than outlined; Performing obstacles incorrectly or other than specified order; No attempt to perform obstacle; Equipment failure; Excessively touching horse; Fall to ground; Failure to enter, exit or work obstacle from correct side or direction, including overruns of more than 1/4 turn; Failure to work an obstacle other than how it is described; Outside boundary marker of arena or course area; 3rd refusal; Failure to demonstrate correct lead or gait; Failure to follow the correct line of travel within or between obstacles; On line of travel head consistently carried too low or over flexed, except in novice classes