

**WORKING COW HORSE REINED WORK  
 PATTERN IX SCORE SHEET**

JUDGE
CLASS
DATE

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WORKING ORDER	ENTRY NUMBER	MANEUVER DESCRIPTION	cCC-R	cCC-L	Stop	3/2L	Stop	3/2R	Stop/Back	PENALTY TOTAL	FINAL SCORE
			1	2	3	4	5	6	7		
		PENALTY									
		MANEUVER SCORE									
		PENALTY									
		MANEUVER SCORE									
		PENALTY									
		MANEUVER SCORE									
		PENALTY									
		MANEUVER SCORE									
		PENALTY									
		MANEUVER SCORE									
		PENALTY									
		MANEUVER SCORE									
		PENALTY									
		MANEUVER SCORE									

\_\_\_\_\_  
 JUDGES SIGNATURE

# WORKING COW HORSE REINED WORK

**OBSTACLE SCORES:** EXCELLENT: +1/2 VERY GOOD: +1 GOOD: +1/2 CORRECT: 0 POOR: -1/2 VERY POOR: -1 EXTREMELY POOR: -1/2

## **PENALTY 1/2:**

Not changing leads simultaneously; Over or under spin 1/8 turn; Jogging first two strides

## **PENALTY 1:**

Out of lead; Out of lead each 1/4 circle; Slipping rein in the bridle; Scorching or anticipating stop; Over or under spin 1/4 turn

## **PENALTY 2:**

Lead missed around end of arena second corner; Not ever changing lead in patterns where there is only 1/2 circle;

Failure to run past marker before stop is initiated; Freezing up in turn or rollback; Breaking gait; Jogging beyond two strides; On trot in patterns, failure to stop before executing a canter departure; A stop in the first 1/4 of the circle, after a lope departure, is a break of gate

## **N-E:**

Not following pattern (i.e. over or under spin more than 1/4); Two hands on the reins in a bridle or two-reins class; Fingers between the reins in a bridle class, except the two-reins class; Horse balking; Bloody mouth inside; Illegal equipment; Leaving working area before pattern is complete; Fall of horse or rider; Backing more than two strides when no back up is called for in the pattern; Jogging in excess of one-half circle or one-half the length of the arena

## **PENALTY SCORE 0:**

Spurring or hitting in front of cinch; Blatant disobedience including kicking, biting, bucking, rearing and striking

## **PENALTY 5:**

Failure of an exhibitor to attempt to complete the pattern