1. Over-bridled (per maneuver)
2. Out of frame (per maneuver)
3. Too slow (per gait)
4. Break of gait at walk or trot for two (2) strides or less

**10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly:
- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

**Disqualification (DQ):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

**MANEUVER SCORES**
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
- 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

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<th>Maneuver Description</th>
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<th>10 POINT PENALTY</th>
<th>PENALTY</th>
<th>TOTAL</th>
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**JUDGE’S SIGNATURE:**