# AQHA Tie-Down

**SHOW:**

**CLASS:**

**DATE:**

<table>
<thead>
<tr>
<th>W/O</th>
<th>Entry #</th>
<th>Maneuver Description</th>
<th>Box &amp; Barrier</th>
<th>Running &amp; Rating</th>
<th>Stop</th>
<th>Working Rope</th>
<th>Degree of Difficulty</th>
<th>Eye Appeal</th>
<th>Two-Loop Run</th>
<th>Score</th>
<th>Comments</th>
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<tbody>
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1 Point Penalties:
- A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

2 Point Penalties:
- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

3 Point Penalties:
- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

5 Point Penalties:
- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:
- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse’s neck than exhibitor's roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)