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<tr>
<th>W/O</th>
<th>Entry #</th>
<th>Maneuver Description</th>
<th>Box &amp; Barrier</th>
<th>Running &amp; Rating</th>
<th>Stop</th>
<th>Working Rope</th>
<th>Degree of Difficulty</th>
<th>Eye Appeal</th>
<th>Two-Loop Run</th>
<th>Score</th>
<th>Comments</th>
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1 Point Penalty
- A - dragging the calf including while being tied, deduct 1 point for each 3 feet moved – up to 12 feet.

2 Point Penalties
- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - failure to continue backing while roper is flanking the calf
- E - rubbing the rope
- F - slack in the rope

3 Point Penalties
- A - a two-loop run
- B - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Youth and Amateur only)

5 Point Penalties
- A - refusing to enter the box
- B - rearing up in box
- C - breaking the barrier
- D - running into the calf
- E - horse walking up the rope (rope on ground)
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:
- A - failure of calf to stay tied until roper has remounted and ridden forward to loosen rope
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - initiating the run with the rope on the opposite side of the horse’s neck than exhibitor’s roping hand
- E - dragging the calf, while being tied or after the calf is tied, more than 12 feet
- F - any attempt by a contestant to position his horse behind the barrier enabling the contestant to rope the animal without attempting to leave the box.
- G - inhumane treatment of the animal being worked, such as, but not limited to rider hitting or kicking the animal
- H - bringing the calf over backwards with the calf landing on its back or head with all four feet in the air. (Open only)

For more information on how exhibitors are scored visit www.aqhuniversity.com