**VRH - LIMITED COW WORK (Amateur/Youth)**

<table>
<thead>
<tr>
<th>PENALTY CONTENT</th>
<th>PENALTY CONTENT</th>
<th>PENALTY CONTENT</th>
<th>PENALTY CONTENT</th>
<th>PENALTY CONTENT</th>
<th>PENALTY CONTENT</th>
</tr>
</thead>
<tbody>
<tr>
<td>A - Loss of working advantage</td>
<td>D - Failure to drive cow passed middle marker on second drive before time expires</td>
<td>P - Working out of position</td>
<td>S - Slipping rein</td>
<td>V - Over-bridled (per maneuver)</td>
<td>W - Out of frame (per maneuver)</td>
</tr>
<tr>
<td>E - Driving cow down the opposite fence (changing sides)</td>
<td>J - Schooling after entering the arena prior to calling for cow</td>
<td>K - Schooling horse between cows, if new cow is awarded</td>
<td>N - Failure to attempt any part of the class</td>
<td>H - Use of two hands (except in snaffle bit or hackamore)</td>
<td>M - More than one finger between split reins or any fingers between roman reins (except two rein)</td>
</tr>
</tbody>
</table>

**1 Point Penalties:**
- A - Turning tail
- E - Repeated blatant disobedience

**3 Point Penalties:**
- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**
- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**
- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Disqualification (DQ):**
- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- E - Driving cow down the opposite fence (changing sides)

**RUN CONTENT**
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

<table>
<thead>
<tr>
<th>W/O #</th>
<th>BOXING</th>
<th>DRIVE (RUN &amp; RATE)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**PENALTIES**

<table>
<thead>
<tr>
<th>SCORE</th>
<th>OP</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Tie-Breaker**

<table>
<thead>
<tr>
<th>PENALTY</th>
<th>CONTENT</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>

For more information on how exhibitors are scored visit [www.ahquniversity.com](http://www.ahquniversity.com)